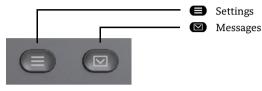
# **User Interface**

# Programmable Keys

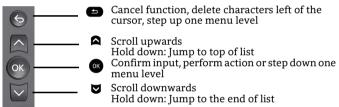


Your phone has three programmable function keys, shown on the left with default configuration.

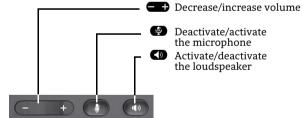
# Fixed Function Keys



## 4-Way-Navigator



# Audio keys



## Key Pad Shortcuts



Long press to call Voicemail

Long press to circle between ringer on/off/beep

Long press to lock/unlock the phone

# Notification LED

With the Notification LED different phone status can be identified:



Off: Idle Red solid: Active call Red quick pulsing: Incoming call Red quick pulsing: Call(s) on hold Red solid: New missed call Red slow pulsing: New voicemail (MWI)

# Notification on the display

The display of the status label will be controlled by the state of the key.

Line or function key can be pulsing or inverted similar to a LED.



# OpenScape Desk Phone CP100 OpenScape Business HFA

Quick Reference Card



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# Using your OpenScape Desk Phone CP100

#### Place a Call

- Lift handset, dial number or
- Dial number and lift handset or
- For handsfree mode: dial number.

#### Answer a Call

- Lift handset or
- for handsfree mode: press I.

## End a Call

- Hang up, or
- For handsfree mode: press 🕥.

#### **Open listening**

- During a call with handset: • Press 🕥.
- Switch off open listening:
- Press 🕥.

#### Switch between Handset and Handsfree Mode

- Swith to handsfree mode during a Call:
- Hold down 🜑 until you hang up handset.
- Switch to handset:
- Lift handset.

## Hold and Retrieve a Call

During a call with Party A:

- Press Hold key (if configured). Party A is put on hold.
- To retrieve a held call: press Retrieve line (if configured).

# Using your OpenScape Desk Phone CP100

## Consultation

- During a call with Party A:
- 1. Press 💽 . Party A is put on hold.
- 2. Call Party B.
- 3. If the conversation with Party B is finished, press or wait, until Party B has hang up. You are now connected again to Party A.

# Toggle

- During a call with Party A:
- 1. Press 💽 . Party A is put on hold.
- 2. Call Party B.
- 3. If connected to Party B, press ☑ and ∞ to toggle.
- Pressing or repeatedly toggles between Party A and B.

#### Make a Conference Call

During a call with Party A:

- 1. Press 💽 . Party A is put on hold.
- 2. Call Party B.
- 3. If connected to Party B, choose option Start conference on the display.

You are now in a conference call with Party A and B.

## Transfer a Call

During a call with Party A:

- 1. Press 💽 . Party A is put on hold.
- 2. Call Party B.
- 3. If connected to Party B, choose option Start transfer on the display. Alternatively, the call can be transferred without consultation (blind transfer).

The party A will be transfered to Party B.

## Call back

- 1. Call an internal Party. The Party does not lift the handset or is busy.
- 2. Press Callback on the Programmable key (if configured).
- 3. As soon as the not reached Party has hung up, the callback is triggered and your telephone rings.
- 4. Answer the call back. The not reached Party is called.

# Programmable keys



# Your phone has three program-mable function keys, shown on the left with default configurati-

#### Examples of Programmable keys

Function	
Function	Explanation
Call waiting	Allows a second incoming call while in an active call
Callback	Requests an automatic call back (busy/no answer)
Caller list	List of placed, answered and missed calls
Call forwarding	Forwards all incoming calls to the pro- grammed destination when the line is busy
Call forward. no reply	Forwards all incoming calls to the pro- grammed destination if they are not answered
Consult	Puts an active call on hold and provides a prompt for dialing
Pickup - directed	Picks up another ringing phone
Phonebook	Phonebook
Do not disturb	Incoming calls do not ring; callers hear the busy signal
Toggle/connect	Toggles OpenScape Voice services
Redial	Calls the last dialed number
Release	Ends a call
Repdial key	Dials pre-defined numbers and control sequences